WHAT?	WHERE IN SPACE ?					HOW? DYNAMICS					
ACTION	SHAPE IN SPACE	SPACIAL PROJECTION	SIZE	DIRECTION	LEVEL	TIME	FLOW	IN SPACE	WEIGHT	QUALITY	
1.1 Continuous phase in forward direction curling the body in by giving impulses of different body parts and releasing.	Curved, Circular	Inwards, Near	Medium	6	High Middle Low	Slow, Sustained	Free, ongoing	Flexible, wavy	Light	Floating	
1.2 In side direction 1.1 //	Curved, Circular	Inwards, Near	Medium	8 6 8	Low	Sudden	Free, ongoing	Flexible, wavy	Light	Flick	
1.4 Traveling front & side & back 1.1	Curved, Circular	Outwards	Big	8 4 8 6	High Middle Low	Sudden	Free, ongoing	Flexible, wavy	Light	Flick	
1.5 Travelling	Curved, Circular	Outwards, Far	Big	6 8	Middle	Sudden	Free, ongoing	Flexible, wavy	Light	Flick	

Front & back 1.1//										
Suddenly stopping in the movement Walking backwards	Straight	Outwards	Small	6	High	Sudden	Bound	Flexible, wavy	Firm, Tense Light	Dab
Walking backwards, Turning away	Straight	Outwards, Inwards	Small	6 2	High	Sustained	Bound	Flexible, wavy	Light	Glide